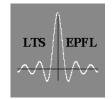
- We are going to deal in this chapter with chaotic dynamical systems, and more specifically with the estimation of some parameters characterizing these systems.
- As a matter of fact, if the search for real-life chaotic systems is a bit outdated, these parameters present a specific interest in many applications (physics, biomedical data analysis, finance, ...).





- Estimation of these parameters aims at:
 - Detecting the presence of chaotic dynamics
 - Determining the dimension of the underlying mechanism
 - Quantifying the complexity of this dynamics
 - Obtaining features for classification purposes.

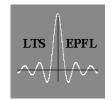




• There is no global definition of chaos. One sometimes speaks of the apparently stochastic evolution of a deterministic system, with an exponential sensitivity to initial conditions.

$$\frac{dX(t)}{dt} = G[X(t)] \qquad X(n) = F[X(n-1)]$$

• One speaks also of a bounded dynamics in equilibrium regime, which corresponds neither to a fixed point nor a limit cycle.





• One cannot have a chaotic dynamics with a linear system. The linear AR model:

$$x(n) = a_1 x(n-1) \dots + a_p x(n-p) + \varepsilon(n)$$

• Can be cast in a Markov (state-space) representation:

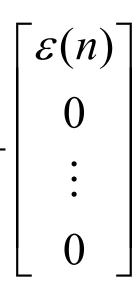
$$\begin{bmatrix} x(n) \\ x(n-1) \\ \vdots \\ x(n-p+1) \end{bmatrix} = \begin{bmatrix} a_1 & a_2 & \cdots & a_p \\ 1 & 0 & \cdots & 0 \\ \vdots \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ \vdots \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-p) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-1) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-2) \\ x(n-2) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-2) \\ x(n-2) \\ x(n-2) \\ x(n-2) \\ x(n-2) \end{bmatrix} - \frac{1}{2} \begin{bmatrix} x(n-2) \\ x(n-2$$

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1)

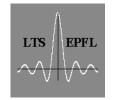


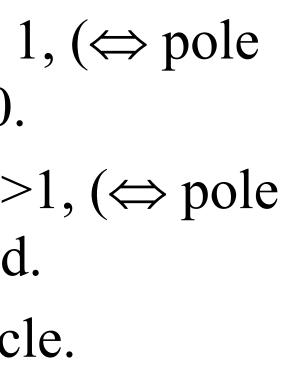


• To sum up:

$$X(n) = \mathbf{A}X(n-1) + E(n)$$

- If there is no excitation E(n) three cases are possible:
 - Moduli of the eigenvalues of A are all < 1, (\Leftrightarrow pole moduli < 1): ||X(n)|| converges towards 0.
 - Some eigenvalues of A have a modulus >1, (\Leftrightarrow pole moduli > 1): ||X(n)|| grows without bound.
 - Neutrally stable case (atypical): limit cycle.





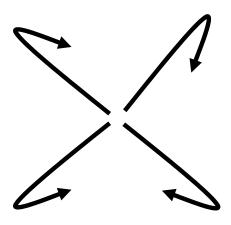


A BRIEF PRESENTATION OF CHAOS (4)

• In broad terms there are two cases:



• But if the dynamics is nonlinear, it can "fold" the trajectories, so that it remains bounded:





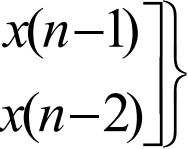


• this succession of expansions/contractions coupled with the sensitivity to initial conditions is responsible for this aperiodic evolution.

• Example: Hénon's Map:

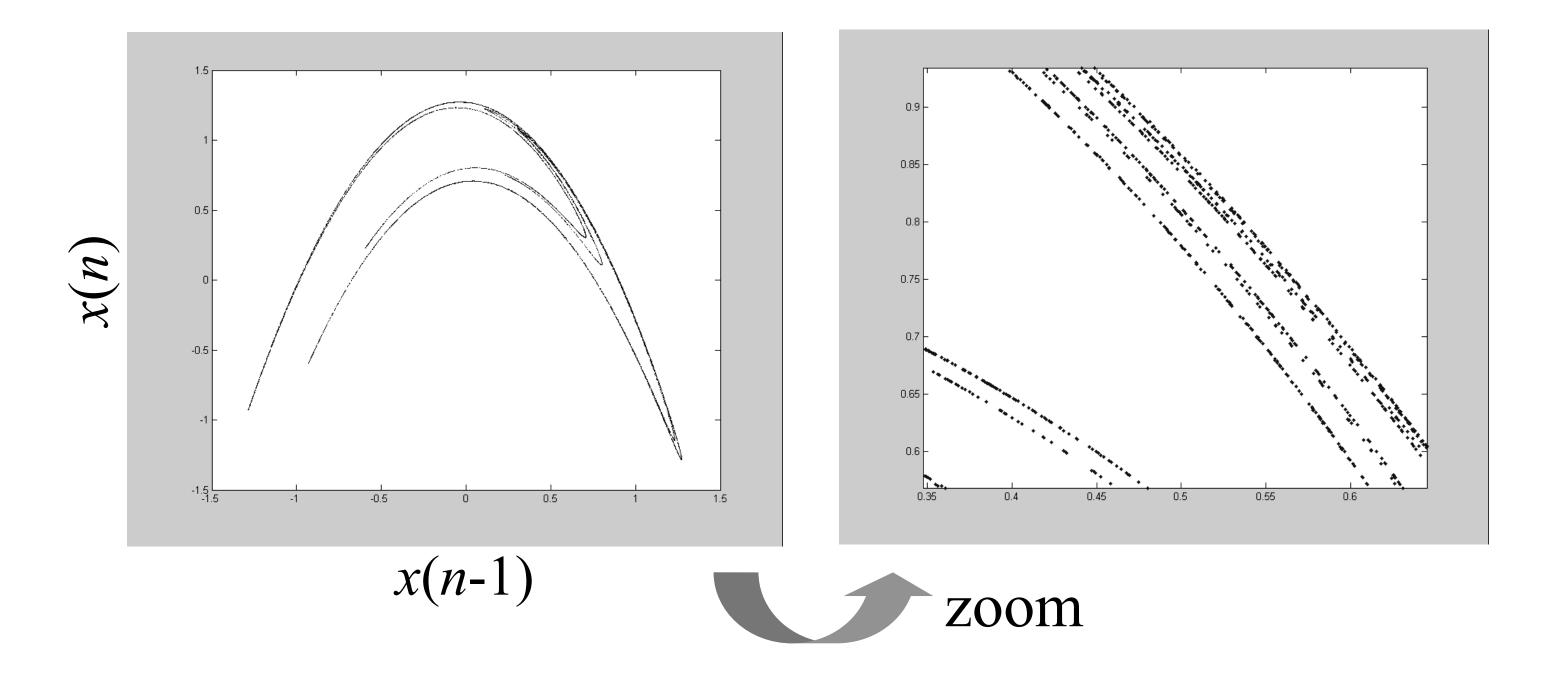
$$\begin{bmatrix} x(n) \\ x(n-1) \end{bmatrix} = \begin{bmatrix} 1 - 1.4x(n-1)^2 + 0.3(x(n-2)) \\ x(n-1) \end{bmatrix} = F \{ \begin{bmatrix} x \\ x \\ x \end{bmatrix} \}$$

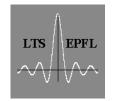
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A BRIEF PRESENTATION OF CHAOS (6)





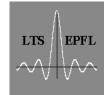


- Chaotic systems evolve generically towards a strange attractor characterized by:
 - A null volume
 - An exponentially fast separation of trajectories initially close
 - A dimension often fractal
 - An invariant measure ρ which enables the definition of mean values.

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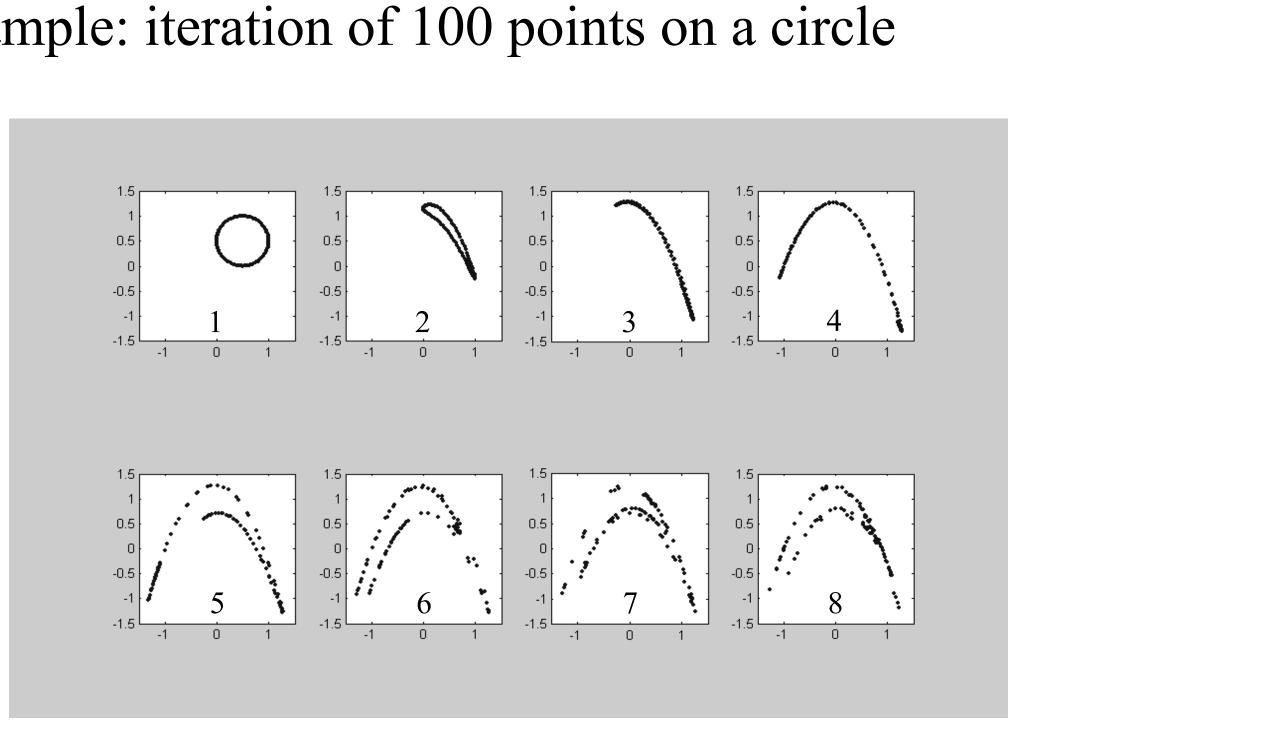
- This concept is linked to ergodicity: for an infinite number of initial conditions in the basin of attraction, the characteristics of the trajectories (such as point density in a region) are independent of the former.
- This is illustrated by applying Hénon's map simultaneously to a large number of points for several iterations. Successive images fill the attractor the same way a single trajectory would.





INVARIANT MEASURE (2)

• Example: iteration of 100 points on a circle



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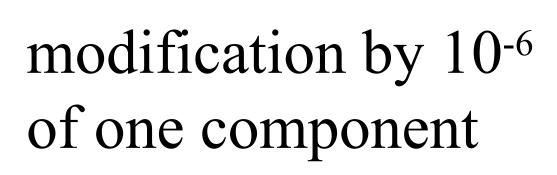
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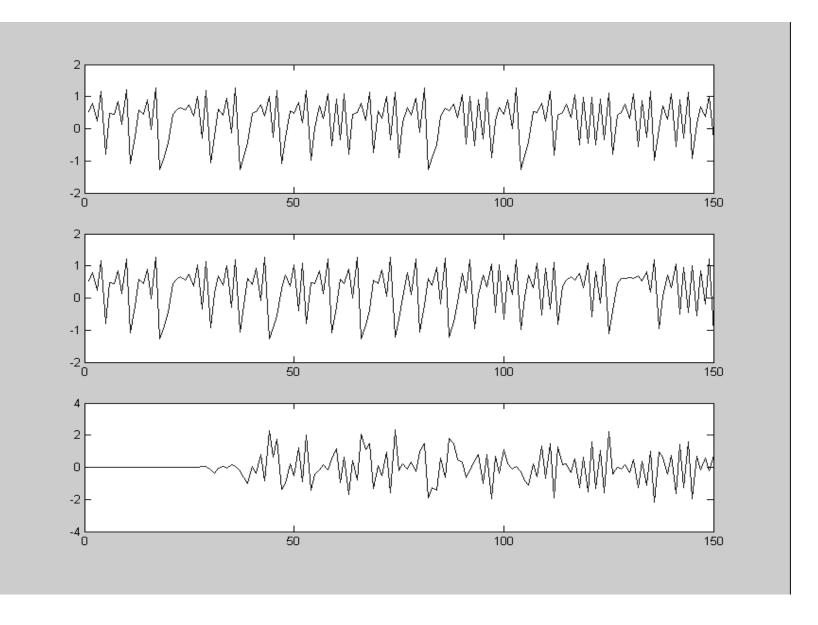
SEPARATION OF CLOSE TRAJECTORIES

• Sensitivity to initial conditions

x(n)



signal difference







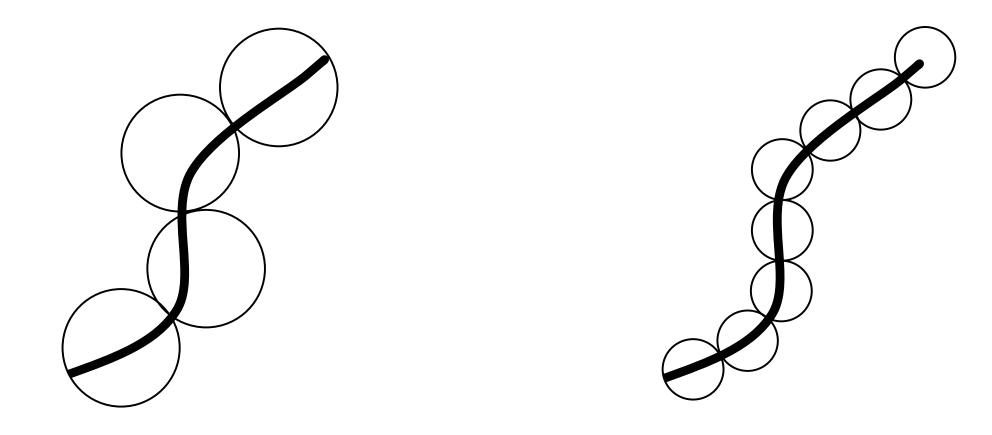
- Exact definition: a fractal is a geometrical object, the Hausdorff dimension of which is strictly larger than its topological dimension.
- Without entering into details, this definition cannot be used in practice because it implies examining all possible covers of the object by sets of finite radius.
- In practice, the estimation of Hausdorff dimension is restircted to the study of covers of the object by balls of various radii.





FRACTAL DIMENSION (2)

• For a "normal" curve:

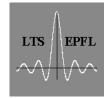


• If radius r is 2 times smaller, the number N of balls is 2 times large: $N \propto r^{-D}$, with D = 1



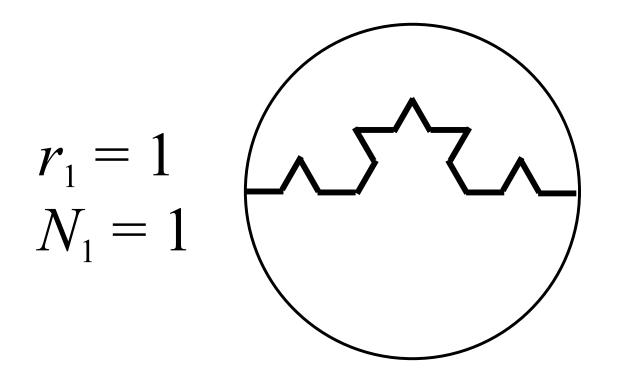


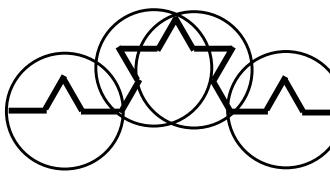
- Koch's snowflake is a fractal obtained iteratively: Well, you've got the idea • The limit object is of infinite length (factor 4/3 on the
 - length at each iteration), but it is bounded and has null volume. It is "more than a curve but less than a surface."





• But if the following cover is used:





• Thus, if
$$N_k = C r_k^{-D}$$
:

$$\frac{N_2}{N_1} = \left(\frac{r_2}{r_1}\right)^{-D} \implies D = \log\left(\frac{N_2}{N_1}\right) / \log\left(\frac{r_1}{r_2}\right) = \frac{1}{N_1} = \frac$$

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$r_2 = 1/3$ $N_2 = 4$

$=\frac{\log 4}{\log 3}\approx 1.26$

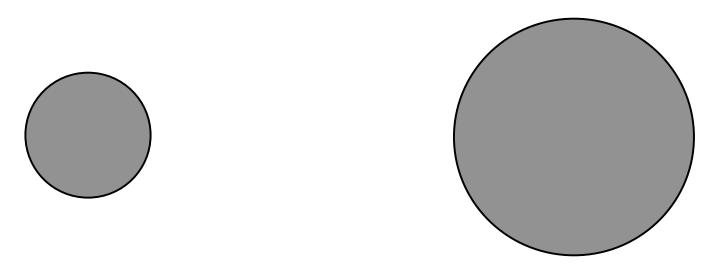


- This value indeed indicates that Koch's snowflake is less than a surface, but more than a curve. The fractal dimension quantifies the occupation of the space containing the object.
- Fractal objects are characterized by *scale invariance*: if one observes a part of a fractal at a smaller scale, the strcture is the same as for the whole fractal.

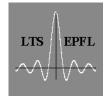




• Equivalently, one may study the evolution of some quantity (\approx mass) with respect to radius. For a homogeneous object:



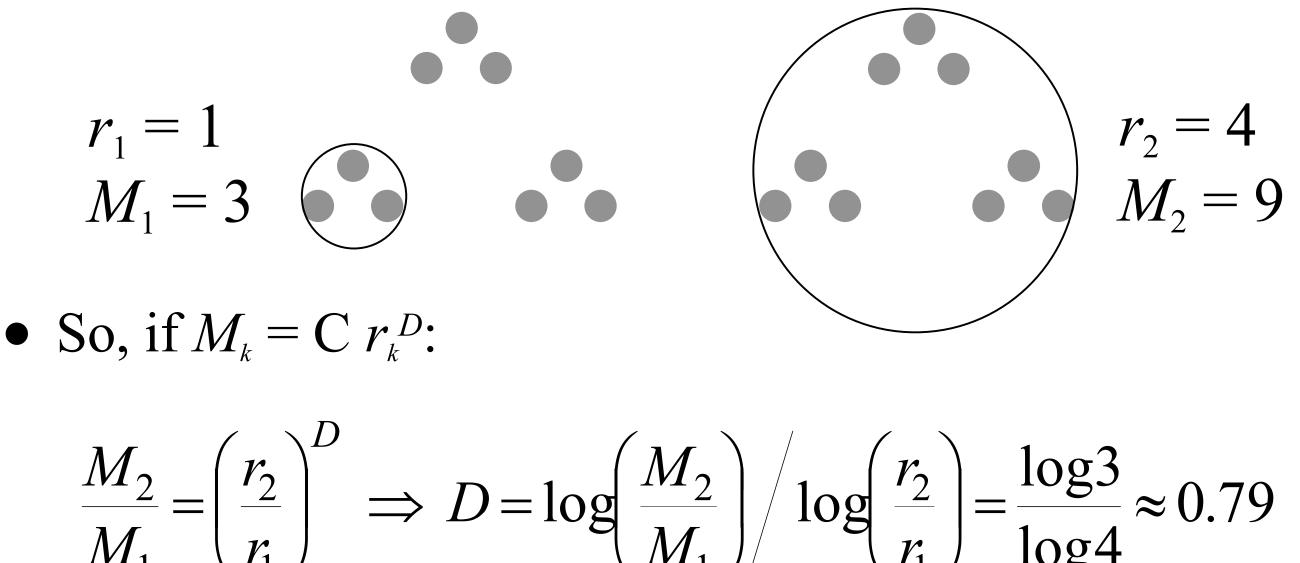
• If the radius is 2 times larger, the surface is 4 times larger, thus $M \propto r^D$, with D = 2.

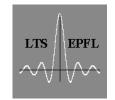




FRACTAL DIMENSION (7)

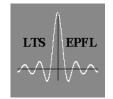
• For the following fractal object:







- The two approaches give the same value for the fractal dimension for "perfect" (obtained iteratively) fractals.
- Of course, for non regular fractals (such as Hénon's map attractor), they must be obtained through an averaging process.
- By all means, in practical situations, only a finite number of points will be available.





• Lyapunov exponents will be introduced in the continuous time context, but extension to the discrete time case is immediate.

$$\frac{dX(t)}{dt} = G[X(t)] \rightarrow X(t) = G_t[X(t)]$$

• For a close initial condition:

$$G_t[X(0) + \varepsilon] = G_t[X(0)] + J_t\varepsilon + O(||\varepsilon^2)$$

with J_t the Jacobian: $J_t = \frac{\partial G_t(X)}{\partial X}$ X = X(0)

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[(0)]



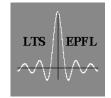
• One can show that the limit matrix:

$$\Lambda_{X(0)} = \lim_{t \to \infty} \left[J_t^{\mathsf{T}} J_t \right]^{1/2t}$$

exists and does not depend on X(0)

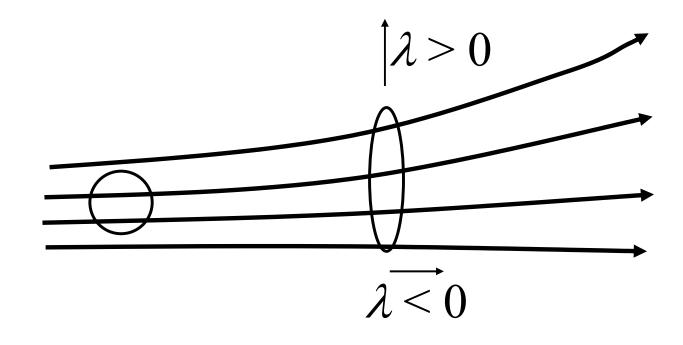
- Logarithms $\{\lambda_i\}$ of the eigenvalues of this matrix are called Lyapunov exponents.
- For an attractor with null volume, one must have:

$$\sum \lambda_i < 0$$





- A chaotic dynamics is characterized by at least one positive Lyapunov exponent.
- Lyapunov exponents quantify the expansion or contraction rates in the eigendirections of flow.





- Most of the time, only one time series is available. How is it possible to estimate the time evolution of state vectors?
- Imbedding theorem:
- One can reconstruct the attractor up to a diffeomorphism from a scalar time series $\{x(n)\}$ using the vectors:

$$X(n) = [x(n), x(n+\tau), x(n+2\tau), \cdots, x(n+(m-\tau), x(n+\tau), x(n+\tau), \cdots, x(n+(m-\tau), x(n+\tau), \cdots, x(n+\tau), \cdots,$$

with m > 2D and τ almost arbitrary. But this suppose an infinite number of noiseless samples.

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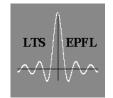
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$(-1)\tau)$



- Equivalence up to a diffeomorphism implies that such as fractal dimension and Lyapunov exponents are not modified.
- With a finite number of samples, one starts by determining an appropriate value for τ , then for the embedding dimension *m*, since fractal dimension D is of course not known in advance.
- Condition m > 2D can often be slacken to m > D.





• Example: reconstruction of Lorenz attractor defined by:

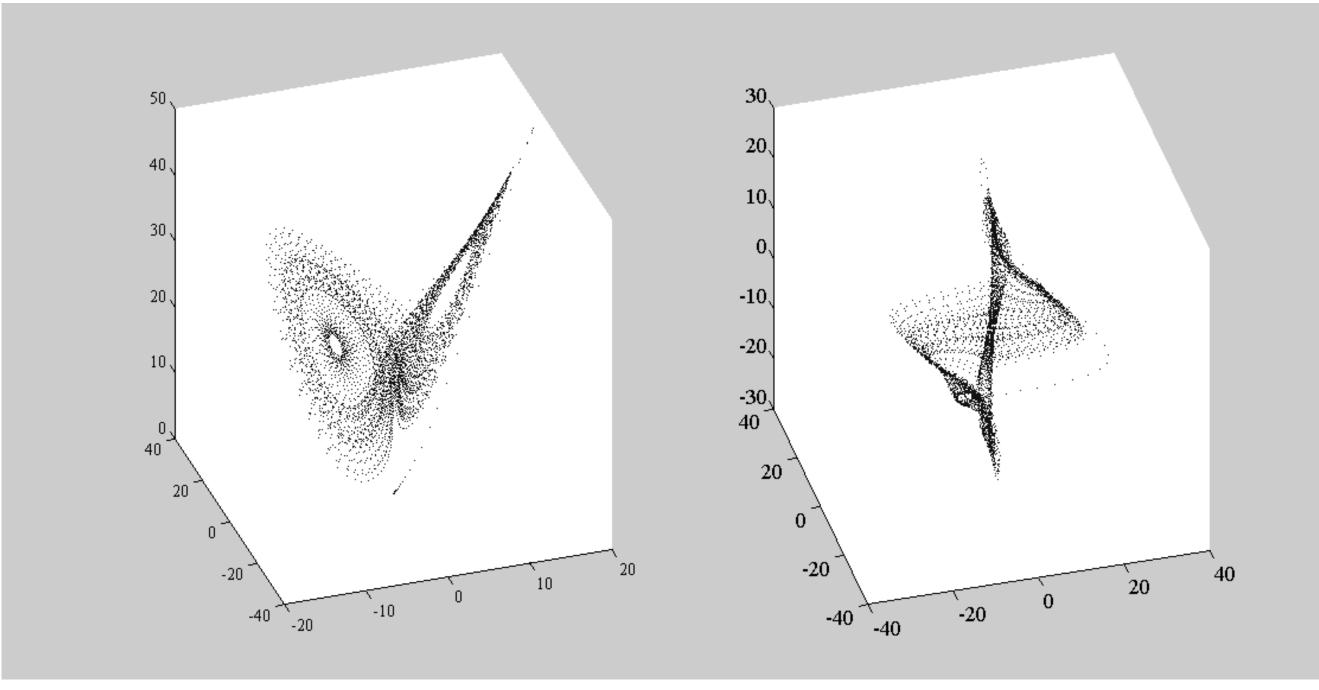
$$\begin{cases} \frac{dx(t)}{dt} = 10[y(t) - x(t)] \\ \frac{dy(t)}{dt} = x(t)[28 - z(t)] - y(t) \\ \frac{dz(t)}{dt} = x(t)y(t) - \frac{8}{3}z(t) \end{cases}$$

• The attractor is reconstructed from samples of y(t).





ATTRACTOR RECONSTRUCTION (4)



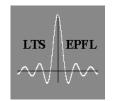
Lorenz attractor







- Components of the reconstructed vectors must not be:
 - Too close, because then the reconstructed attractor is on the diagonal.
 - Too far apart (independent), because the structure of the original attractor is lost.
- The first method proposed consisted in choosing τ as the position of the first zero crossing of the autocovariance function of the signal.

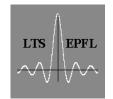






But this approach typically gives too large values.

- It was also proposed to select τ as the position of the first minimum of mutual information between samples.
- In practice, a good solution consists in taking τ as the position where the autocovariance is (1-1/e)times its maximum value.







DETERMINATION OF EMBEDDING DIMENSION (1)

- First method proposed: analysis of the evolution with respect to the embedding dimension *m* of the effective dimension of the space generated by the vectors of the reconstructed attractor.
- This can be done by computing the SVD of the matrix built by line stacking of the reconstructed vectors, which amounts to compute the eigenvalues of their covariance matrix. Then, a test can be performed on the singular values to extract the effective dimension.





• False neighbor method

One increases the immersion dimension until vectors that were previously neighbors do not separate anymore. For vector X(k) and $X_{nn}(k)$ its nearest neighbor at a distance $d_m(k)$ for dimension *m*, one measures:

$$E = \frac{|x(k+m\tau) - x_{\rm PV}(k+m\tau)|}{d_m(k)}$$

If E is above some threshold (typically between 10 and 50), then X(k) et $X_{pv}(k)$ are "false neighbors" for dimension *m*.

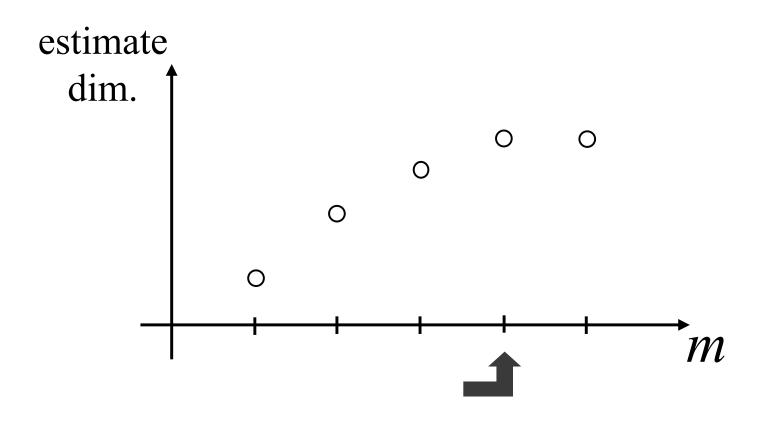
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DETERMINATION OF EMBEDDING DIMENSION (3)

• But a simple and efficient approach consists in applying a method for fractal dimension estimation for increasing values of *m* and observe when the estimate saturates.





• Estimation by cover

It is simpler to use a cover by cubes.

• Estimation of point dimension

One increases the radius of a sphere centered on a point, and the "mass" computed is the number of points in this sphere for all radii. This is repeated on all points and the evolutions of mass versus radius are averaged.





• Unfortunately these methods are not robust. A more efficient approach, introduced by Grassberger and Procaccia, consists in using for the "mass" the square of point density in a sphere. This corresponds to what is called <u>correlation dimension</u>. One computes:

$$M(r) = \frac{2}{N(N-1)} \sum_{\substack{1 < i, j < N \\ i \neq j}} \theta(r - || X(i) - X(j)$$

with $\theta(u)=0$, u<0, $\theta(u)=1$, u>0.

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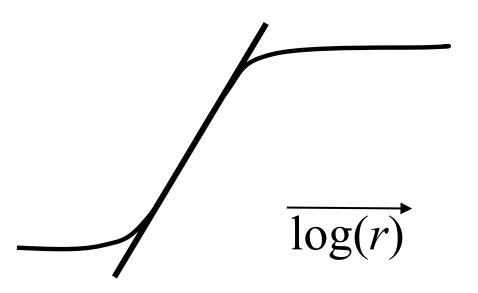
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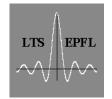


ATTRACTOR DIMENSION ESTIMATION (3)

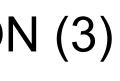
• In practice, if $M(r) = c.r^D$, one estimates the slope of $\log[M(r)]$ with respect to $\log(r)$.



• Of course this must be done in the linear part. When r is too small, there are only few pairs of points closer than r, and when r is too large, all pairs of points are closer than r.



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- Local Intrinsic Dimension (LID)
- A different approach consists in interpreting the fact that the fractal dimension quantifies the occupation of embedding space by the attractor. For a point and its closest neighbors:



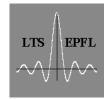




• Obviously in practice points will not be perfectly aligned. In fact, on selects randomly a vector X and its k (k > m) nearest neighbors $\{X_{(i)}\}$. Then the matrix:

$$A = [X_{(1)} - X, X_{(2)} - X, \cdots, X_{(k)} - X]$$

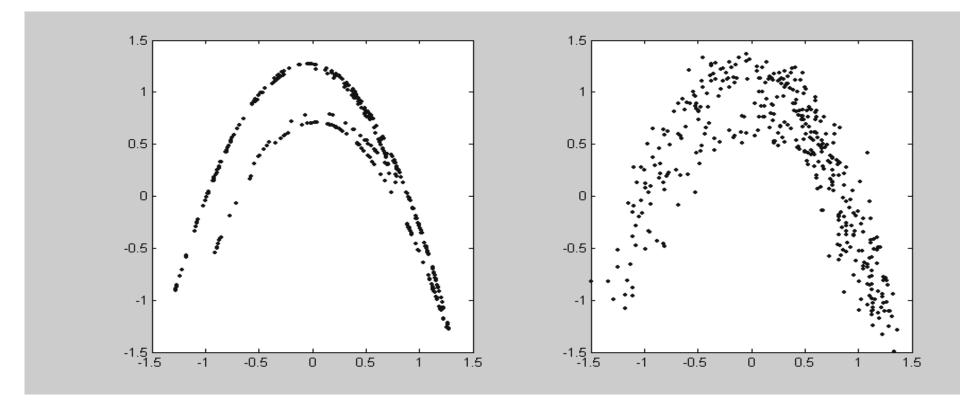
is built and its effective rank is computed using SVD. The process is iterated on a suitable number of randomly chosen vectors and the LID is the average of the effective ranks.



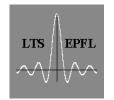


ATTRACTOR DIMENSION ESTIMATION (6)

• Unfortunately, the presence of additive noise "blows up" the attractor, which loses its fractal aspect



original attractor attractor + noise (snr 40 dB)



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- Estimation of all the exponents
- One picks up a vector X(n) at random, and determines its k nearest neighbors $\{X(i_n)\}$. One has:

$$X(i_n+1) - X(n+1) = \delta(i_n+1) \approx \mathbf{J}_n \delta(i_n+1)$$

The Jacobian \mathbf{J}_{n} is estimated by minimizing:

$$\sum_{i=1}^{k} \|\delta(i_n+1) - \mathbf{J}_n \delta(i_n)\|^2$$

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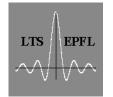


This operation is repeated on X(n+1), (determination of the k nearest neighbors ...), up to an index n+N-1. The exponents are estimated using:

$$\lambda_p = \frac{1}{N} \log(\Lambda_p)$$

with Λ_p the *p*th eigenvalue of the matrix product IIJ_{n+i} , j=0, ..., N-1.

• It is necessary in practice to average the results on many trajectories.





- Estimation of the largest exponent By all means, it is usually the most interesting
 - value, and a robust estimation algorithm has been proposed.
- It is based on the fact that the largest exponent λ dictates trajectory separation, with the distance evolving as:

$$\mathbf{d}(t) = c.\exp(\lambda t)$$

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One picks at random a vector X(n), and its closest neighbor X(m) is determined. One has:

$$d_n(0) = ||X(n) - X(m)||$$

$$d_n(k) = ||X(n+k) - X(m+k)|| \approx d_n(0) e$$

thus:

$\log[d_n(k)] \approx \lambda k + \log[d_n(0)]$

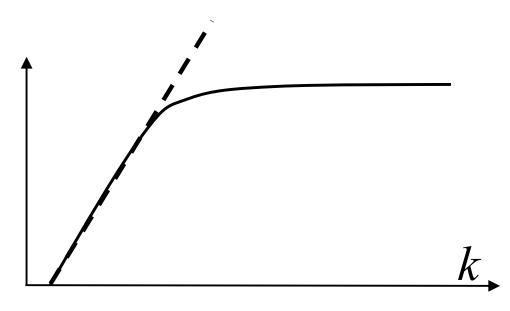


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$\exp(\lambda k)$



This operation is repeated on a sufficiently large number of randomly chosen vectors, the evolution of log-distances with respect to k are averaged, and then the slope is estimated in the linear part:



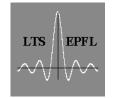
Saturation of course takes place as soon as the distance between vector pairs is of the order of attractor diameter.



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- To estimate attractor dimension D, the number of samples must be in the order 10^{D} to 40^{D} .
- To estimate Lyapunov exponents, the number of samples must be larger than 40^D.
- If only the largest exponent is estimated, around 5^{D} to 10^D samples is enough.
- Note that if D is large and the number of samples is too small, one does not "see" the structure of the attractor.



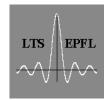


• This type of prediction, suited to a chaotic dynamics, is beased on the following simple idea: Of course, a chaotic dynamics implies an exponentially fast separation of trajectories. But this dynamics is deterministic, and on the short term, to close vectors will correspond close SUCCESSOYS.



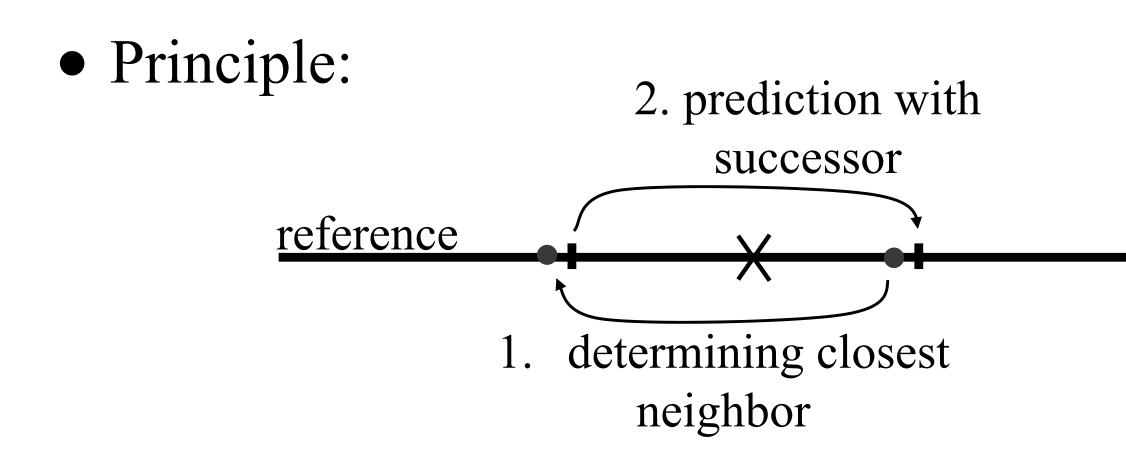


- Thus, if two vectors X(n) et X(p) are close, the first components $x(n+m\tau)$ and $x(p+m\tau)$ of their successor will be close too.
- To test if a dynamics can be predicted efficiently in this way, one splits the samples into two groups (which gives the same partition for the reconstructed vectors).
- The test part is used to assess prediction performance, the reference part to find neighboring vectors.

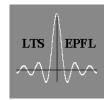








• One can also use several neighbors, and define the prediction as a sum of successors weighted by the inverses of the distances.



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test



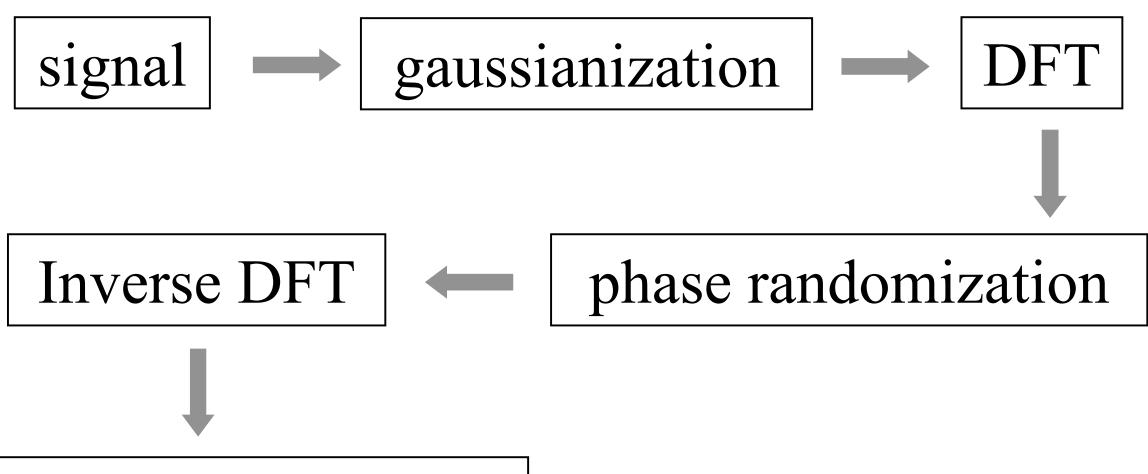
- Surrogate data can be used to:
 - Test the presence of nonlinear dynamics
 - Test the significance level of the characteristics (fractal dimension, Lyapunov exponents, predictibility...) obtained.
- To build these surrogates, one uses the fact that linear relationships between samples imply only 2nd-order statistics, i.e. the autocorrelation function, which is even and doest not carry any phase information.



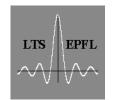


SURROGATE DATA (2)

• Principle of surrogate generation:

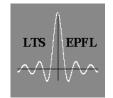


de-gaussianization





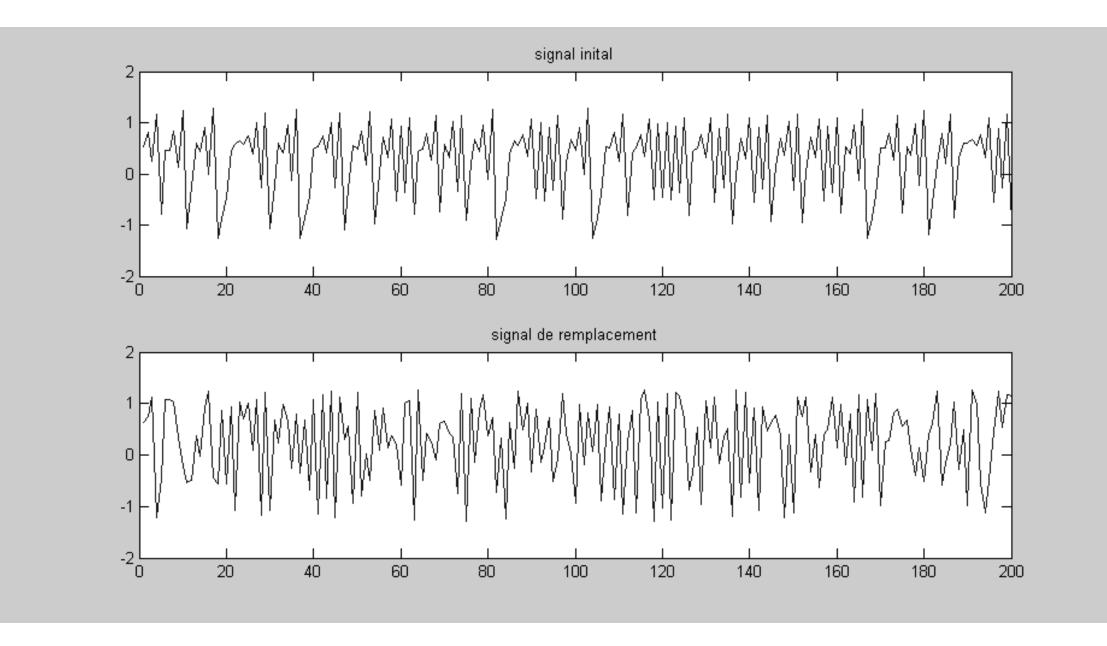
- To "Gaussianize" the samples, one feeds them through an instantaneous nonlinearity which is the distribution of the samples.
- Phase randomization on the discrete Fourier transform (phases uniformly drawn between 0 and 2π), destroys any potential nonlinear structure.
- De-Gaussianization consist in applying the inverse of the instantaneous linear transform.





SURROGATE DATA (4)

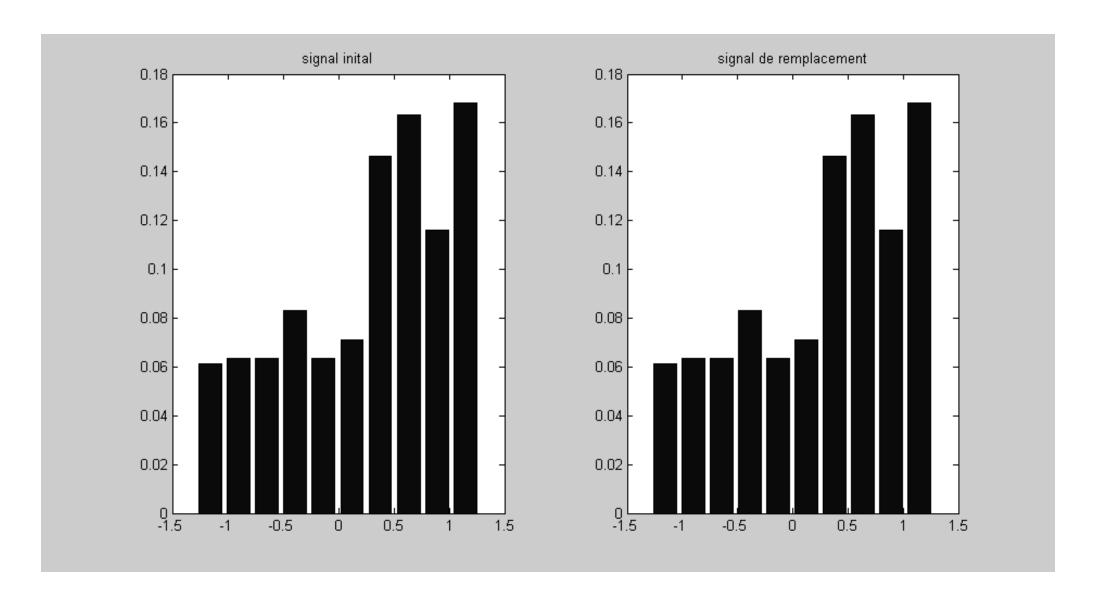
• Example: surrogate signal for Hénon





SURROGATE DATA (5)

Estimated probability density functions:

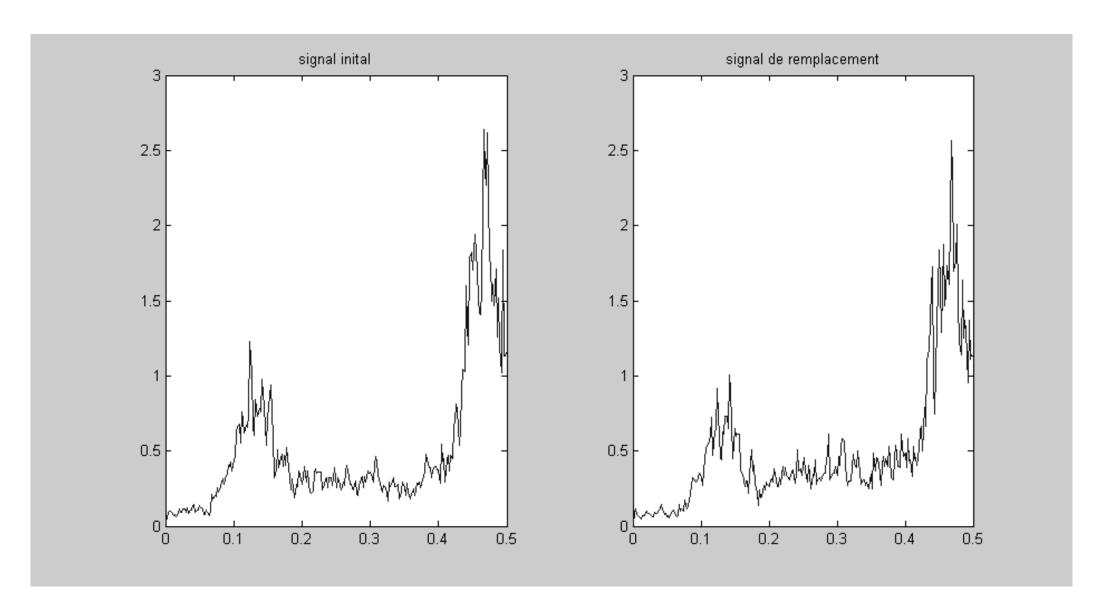


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SURROGATE DATA (6)

Estimated power spectra

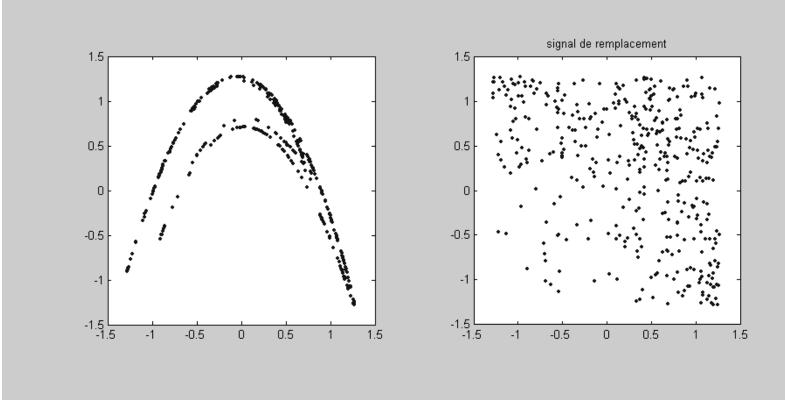


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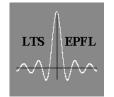


SURROGATE DATA (7)

But for the attractors...



• No surprise: the chaotic dynamics is responsible for attractor structure. If it is suppressed, then the structure disappears.





- H.D.I. Abarbanel et al., "Analysis of observed chaotic data in physical systems," *Rev. Mod. Phys.*,vol. 65, no. 4, 1993, pp. 1331-1391.
- 2. J. Argyris, G. Faust, and M. Haase, *An Exploration of Chaos*, North Holland, 1994.
- 3. T Gautama, D. P. Mandic, and M. M. van Hulle, "A novel method for determining the nature of time series," *IEEE Trans. Biomed. Eng.*, vol. 51, no. 5, May2004, pp. 728-736.

