

Tuesday, November 27<sup>th</sup>, 2012

## Chapter 6. Polar codes

### I - Motivation

We will restrict our discussion to channels with binary inputs  $X = \{0, 1\}$  and  $Y$  can be anything.

Among these channels there are two "extremal" channels over which it is easy to communicate at capacity:

1) Completely useless channels where  $C=0$ . These channels have  $p(y|0) = p(y|1)$  (output independent of input).

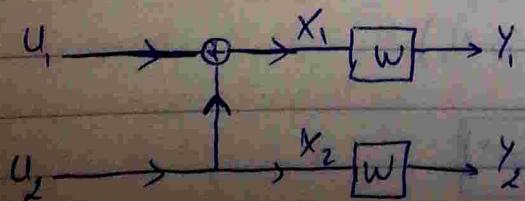
2) Completely noiseless channels where  $C=1$ . These channels have  $p(y|0)p(y|1) = 0$  (output determines the input).

Polar codes try to turn a given channel to one of the above "extremal" channels where it is easy to communicate at capacity.

### II - Polar transform

Polar transform is a method to create extremal channels from multiple-uses of a given channel  $W$ .

#### 1. 2x2 building block



Set  $X_1 = U_1 \oplus U_2 \pmod{2 \text{ sum}}$   
 $X_2 = U_2$

Suppose  $U_1, U_2$  are independent and uniformly distributed on  $\{0, 1\}$

$\Rightarrow (X_1, X_2)$  are also independent, uniformly distributed on  $\{0, 1\}$

$$\begin{aligned} I(U_1, U_2; Y_1, Y_2) &= I(X_1, X_2; Y_1, Y_2) \quad \text{since } (U, U_2) \text{ are in one-to-one correspondence with } (X_1, X_2) \\ &= I(X_1; Y_1) + I(X_2; Y_2) \quad \text{since channel is memoryless and input independent} \\ &= 2I(w) \end{aligned}$$

where  $I(w)$  is the mutual information between input and output of  $w$  when input is uniform on  $\{0, 1\}$

$$\begin{aligned} \text{So far } 2I(w) &= I(U_1, U_2, Y_1, Y_2) \\ &= I(U_1, Y_1, Y_2) + I(U_2, Y_1, Y_2 | U_1) \quad \text{chain rule} \\ &= I(U_1, Y_1, Y_2) + I(U_2, Y_1, Y_2 | U_1) \quad \text{since } U_1, U_2 \text{ independent} \\ &\Rightarrow I(U_2, Y_1, Y_2 | U_1) \\ &= I(U_2, U_1) \cancel{+ I(Y_1, Y_2 | U_1)} \\ &\quad + I(U_2, Y_1, Y_2 | U_1) \end{aligned}$$

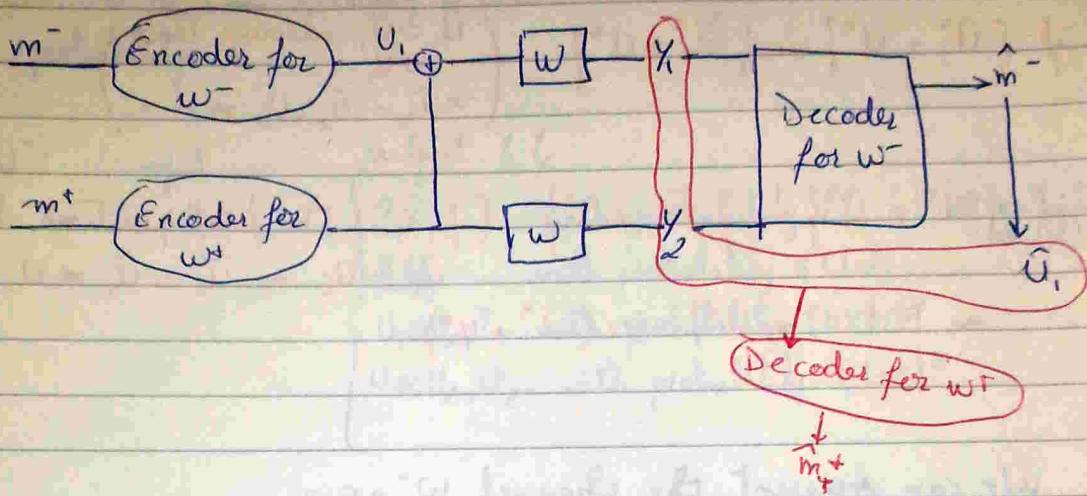
Consider the two synthetic channels:

1)  $w^-$ : input  $U_1$ , output  $(Y_1, Y_2)$

2)  $w^+$ : input  $U_2$ , output  $(Y_1, Y_2, U_1)$

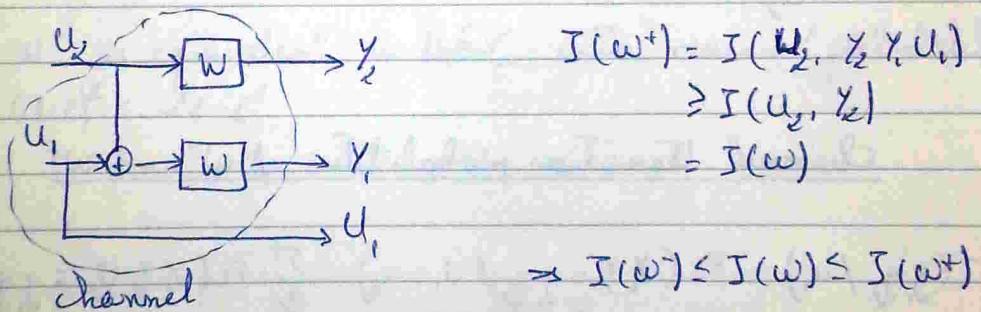
$$\Rightarrow [2I(w) = I(w^-) + I(w^+)]$$

However to obtain  $U_i$  as an output of  $W^+$  we can impose a successive decoder order at the receiver



See after 2 pages

So we can represent channel  $W^+$  as:



Remark: On "helped" and "unhelped" decoding

Helped decoding:

we decode  $U_1, U_2, \dots, U_m$

from some observation  $Y_1, Y_2, \dots, Y_n$

$$\hat{U}_i = \Phi_i(Y_1, \dots, Y_n)$$

$$\tilde{U}_j = \Phi_j(Y_1, \dots, Y_n, U_i)$$

$$\tilde{U}_{ij} = \Phi_{ij}(Y_1, \dots, Y_n, U_i, \dots, U_{i-1})$$

$$\tilde{U}_m = \Phi_m(Y_1, \dots, Y_n, U_1, \dots, U_{m-1})$$

Unhelped decoding

we decode  $U_1, \dots, U_m$  from some

observation  $Y_1, \dots, Y_n$

$$\tilde{U}_i = \Phi_i(Y_1, \dots, Y_n) = \hat{U}_i$$

$$\tilde{U}_j = \Phi_j(Y_1, \dots, Y_n, \tilde{U}_i)$$

$$\tilde{U}_{ij} = \Phi_{ij}(Y_1, \dots, Y_n, \tilde{U}_i, \dots, \tilde{U}_{i-1})$$

$$\tilde{U}_m = \Phi_m(Y_1, \dots, Y_n, \tilde{U}_1, \dots, \tilde{U}_{m-1})$$

$P_2(\tilde{U}^n \neq U^n)$  = probability of error of helped system

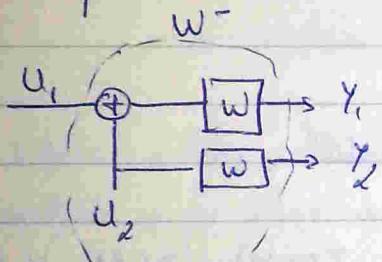
$P_2(\tilde{U}^n \neq U^n)$  = probability of error of unhelped system

$$\nexists \{\tilde{U}^n = U^n\} \Rightarrow \{\tilde{U}^n \neq U^n\} \quad \left( \begin{array}{l} \tilde{U}_1 = U_1 \text{ always true} \\ \vdots \\ \Rightarrow \tilde{U}_2 = U_2 = U_3 = \dots \end{array} \right)$$

$$\nexists \{\tilde{U}^n \neq U^n\} \Rightarrow \{\tilde{U}^n \neq U^n\} \quad (\text{if } i \text{ is the first position where } \tilde{U}_i \neq U_i \Rightarrow \tilde{U}_i = \tilde{U}_{i+1} = \tilde{U}_{i+2} = \dots)$$

$\Rightarrow P_2(\tilde{U}^n \neq U^n) = P_2(\tilde{U}^n \neq U^n)$

We can represent the channel  $W^-$  as:



Channel transition probabilities of  $W^-$  and  $W^+$

$$\begin{aligned}
 w^-(y_1, y_2 | u_1, u_2) &= P_2(Y_1, Y_2 = y_1, y_2 | U_1 = u_1, U_2 = u_2) = \sum_{U_1, U_2} P_2(Y_1, Y_2 | U_1 = y_1, U_2 = y_2) \\
 &= \sum_{U_1, U_2} \underbrace{P_2(U_1 = u_1 | U_2 = u_2)}_{= 1/2} P_2(Y_1, Y_2 = y_1, y_2 | U_1 = u_1, U_2 = u_2) \\
 &= \frac{1}{2} \sum_{U_1, U_2} w(y_1 | u_1 \oplus u_2) w(y_2 | u_2)
 \end{aligned}$$

$$= \frac{1}{2} w(y_1 | u_1) w(y_2 | 0) + \frac{1}{2} w(y_1 | u_1 \oplus 1) w(y_2 | 1)$$

Similarly  $w^+(y_1, y_2 | u_1, u_2) = \frac{1}{2} w(y_1 | u_1 \oplus u_2) w(y_2 | u_2)$

## 2- Example 1

Let  $W^-$  be the Binary Erasure channel with erasure probability  $\epsilon$

$$W^-: \begin{array}{c} \text{input} \\ U_1 \end{array} \longrightarrow \begin{array}{c} \text{output } Y_1, Y_2 \\ \left\{ \begin{array}{ll} ?? & \text{with probability } \epsilon^2 \text{ (both outputs erased)} \\ ?, U_2 & \text{with probability } \epsilon(1-\epsilon) \\ U_1, \epsilon U_2, ? & \text{with probability } (1-\epsilon)\epsilon \\ U_1 \oplus U_2, U_2 & \text{with probability } (1-\epsilon)^2 \end{array} \right. \end{array}$$

$$= \left\{ \begin{array}{l} ? \\ ? \\ ? \\ U_1 \end{array} \right. \text{ with probability } (1-\epsilon)^2$$

So  $W^-$  is equivalent to BEC with erasure probability  
 $1 - (1-\epsilon)^2 = 2\epsilon - \epsilon^2$

$$W^+: \begin{array}{c} \text{input} \\ U_2 \end{array} \longrightarrow \begin{array}{c} \text{output } U_1, Y_1, Y_2 \\ \left\{ \begin{array}{ll} U_1, ?? & \text{with probability } \epsilon^2 \\ U_1, ?, U_2 & \text{with probability } (1-\epsilon)\epsilon \\ U_1, U_1 \oplus U_2, ? & \text{with probability } \epsilon(1-\epsilon) \\ U_1, U_1 \oplus U_2, U_2 & \text{with probability } (1-\epsilon)^2 \end{array} \right. \end{array}$$

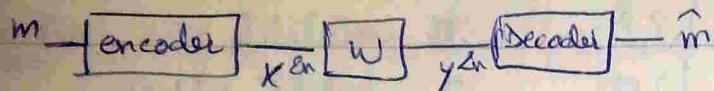
$$= \left\{ \begin{array}{l} ? \\ U_2 \\ U_2 \\ U_2 \end{array} \right. \text{ with probability } \epsilon^2$$

So  $W^+$  is equivalent to BEC with erasure probability  $\epsilon^2$

### 3-Explanation of successive decoder

We want to develop a way to implement channels  $W^-$  and  $W^+$ .

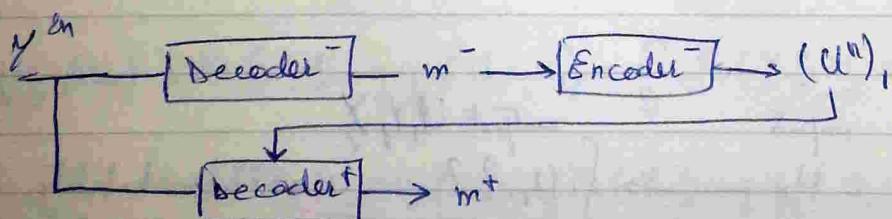
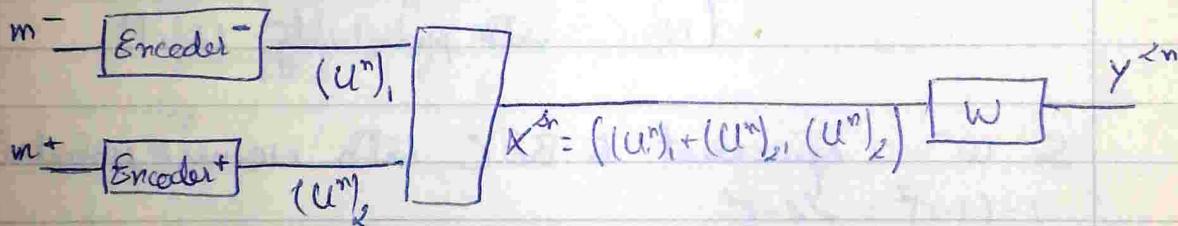
So we want to design a system



in the following way :

- Divide the message  $m$  into  $m^-$  and  $m^+$  parts  
so  $m = (m^-, m^+)$

- Consider the following construction



- So for **[decoder<sup>-</sup>]** it seems as if we have been using channel  $W^-$  since  $(U^n)_1$  acts as a noise to the input  $(U^n)_2$ , and the output used is  $y^{en}$ .

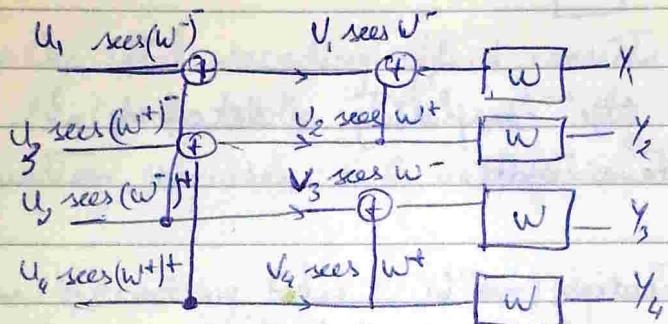
- For **[decoder<sup>+</sup>]** it seems as if we have been using channel  $W^+$  since  $(U^n)_1$  acts as a noise to  $(U^n)_2$  (input of the channel). Moreover **[decoder<sup>+</sup>]** uses both  $y^{en}$

and  $(U^H)$ , good generated at receiver to decode mt. So it is as if the output of the channel is  $(Y^L, (U^H))$

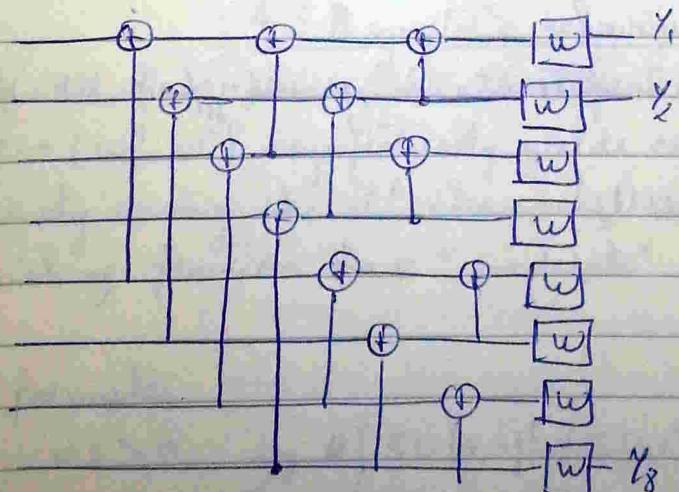
#### 4. Recursive Channels

The hope is that the channels  $W^-$  and  $W^+$  will be "easier" channels to communicate over, and to use polar transforms recursively over them.

For example at one more level of the construction



#### 4.1. Encoding capacity



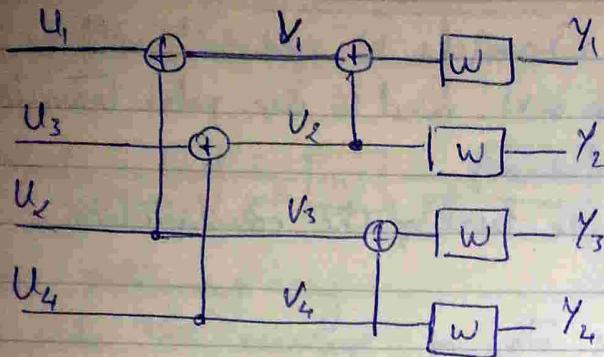
if  $n = 2^l$  is the block length of the  $l$ 'th level of polarization, the encoding complexity is:

$\frac{n}{2} l$  additions and  $\frac{n}{2} l$  copies

so we have  $O(n \log n)$  operations

So we see that encoding is cheap.

#### 4.2. Decoding complexity



In order to calculate the complexity of decoding we need to follow a certain order.

- First we start by deciding on  $u_1$ .

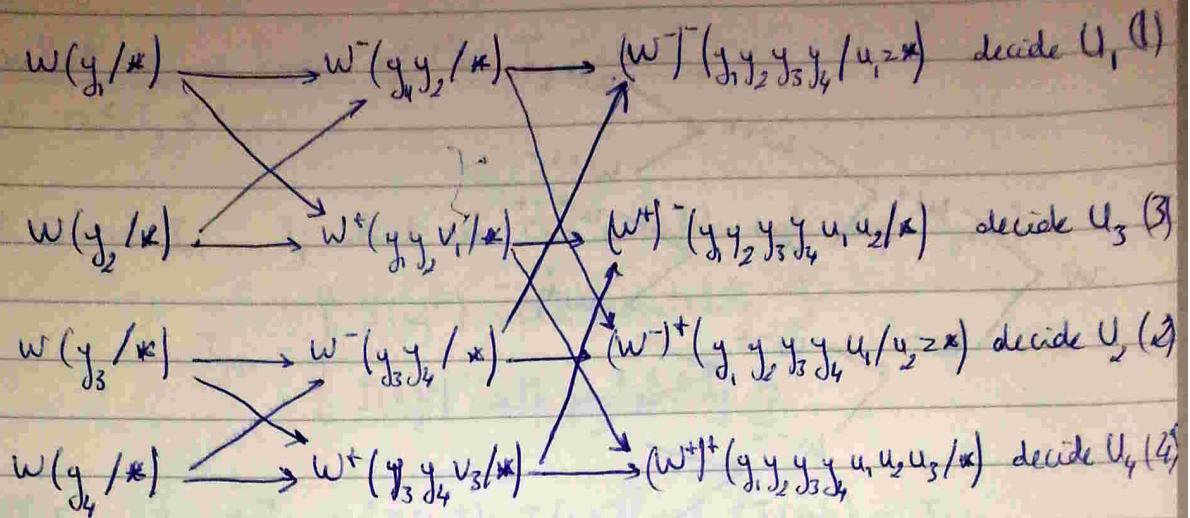
To decide on  $u_1$  we need to find  $w^{-1}(y_1, y_2, y_3, y_4 / u_1 = *)$ . This quantity is determined by  $w^{-1}(y_1, y_2 / *)$  and  $w^{-1}(y_3, y_4 / *)$ .

Similarly  $w^{-1}(y_1, y_2 / *)$  is determined by  $w(y_1 / *)$  and  $w(y_2 / *)$ .

- Second we decide on  $u_2$ .

- We decide on  $u_3$ .

- We decide  $u_4$ .



So the total decoding effect consists of filling in a  $2^l \times (l+1)$  table with  $w^{+-+}(y_1 \dots y_l / x)$ , each filling equation requires  $\leq 6$  arithmetic equations

→ Decoding takes  $O(n \log n)$  equations  
So decoding is also cheap.

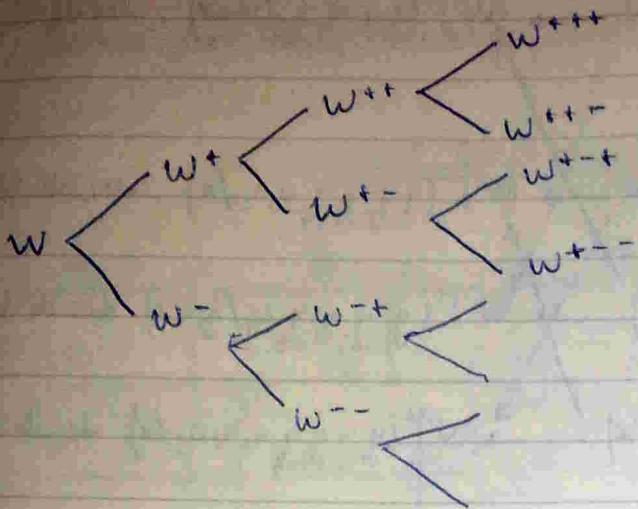
#### 4.3 A symptotic behavior of recursive channels

We will now show that the repeated application of the  $w \rightarrow (w^+, w^-)$  asymptotically yields extremal channels. Namely among the  $2^l$  channels  $w^{---}, \dots, w^{+++}$  a vanishing fraction have "moderate" value of  $I(w)$ .

In formula,

$$\forall \epsilon > 0, \frac{1}{2^l} \# \left\{ s \in \{+, -\}^l / I(w^s) \in (s, 1-s) \right\} \rightarrow 0 \text{ as } l \text{ gets large}$$

For this, let us first organize the  $w^s$ 's in a binary tree:



Consider climbing the tree randomly :

$$w_0 = w$$

$$w_{i+l} = \begin{cases} w_i^+ & \text{with probability } \frac{1}{2} \\ w_i^- & \text{with probability } \frac{1}{2} \end{cases}$$

$w_l$  is a randomly chosen channel among the  $2^l$  channels at level  $l$  of the tree.

So  $I_e = I(w_l)$  is a random variable taking values in  $[0, 1]$

$$\text{and } \Pr(I(w_l) \in (s, 1-s)) = \frac{1}{2^l} \# \left\{ \bar{s}G\{\cdot, -\}^l / I(w^s) \in (s, 1-s) \right\}$$

Example:  $I_0 = I(w)$ ,  $I_l(w) = \begin{cases} I(w^+) & \text{with probability } \frac{1}{2} \\ I(w^-) & \text{with probability } \frac{1}{2} \end{cases}$

$$I_2(w) = \begin{cases} I(w^{++}) & \text{with probability } \frac{1}{4} \\ I(w^{+-}) & \text{with probability } \frac{1}{4} \end{cases}$$

What do we know of the  $I_j$  process?

$$1) \quad 0 \leq I_j \leq 1$$

2) Given  $I_0, \dots, I_j$  what are the possible values of  $I_{j+1}$ ?

$$I_{j+1} = \begin{cases} I(w_j^+) \text{ with probability } \frac{1}{2} \\ I(w_j^-) \text{ with probability } \frac{1}{2} \end{cases}$$

$$\mathbb{E}[I_{j+1} | I_0, \dots, I_j] = \frac{1}{2} [I(w_j^+) + I(w_j^-)] = \frac{1}{2} \times I(w_j) = I_j$$

From the homework we know that for a real process

$$\mathbb{E}[(I_{k+1} - I_k)(I_{j+1} - I_j)] = 0 \text{ when } k \neq j$$

Consequently  $1 \geq |I_p - I_0|^2$  because both  $I_0$  and  $I_p$  are in  $[0, 1]$

$$\begin{aligned} 1 &\geq \mathbb{E}[|I_p - I_0|^2] \\ &= \mathbb{E}\left[\left(\sum_{j=0}^{p-1} I_{j+1} - I_j\right)^2\right] \\ &= \sum_{j=0}^{p-1} \underbrace{\mathbb{E}\left[\left(I_{j+1} - I_j\right)^2\right]}_{\geq 0} + \sum_{j \neq k} \mathbb{E}\left[\left(I_{j+1} - I_j\right)\left(I_{k+1} - I_k\right)\right] \end{aligned}$$

$$\Rightarrow 1 \geq \sum_{j=0}^{p-1} \mathbb{E}\left[\left(I_{j+1} - I_j\right)^2\right] \text{ for any } p.$$

$$\text{Let } \sigma_j^2 = \mathbb{E}\left[\left(I_{j+1} - I_j\right)^2\right]$$

$$\Rightarrow \sum_{j=0}^{p-1} \sigma_j^2 \leq 1 \text{ for every } p$$

$$\Rightarrow \lim_{p \rightarrow \infty} \sigma_p^2 = 0$$

$$\Rightarrow \mathbb{E}\left[\left(I_{p+1} - I_p\right)^2\right] \rightarrow 0$$

$$\Rightarrow \Pr(I_{\text{eff}} < I_{\text{eff}})$$

$$\Rightarrow \Pr(|I_{\text{eff}} - I_{\text{eff}}| > \varepsilon) \leq \frac{\mathbb{E}((I_{\text{eff}} - I_{\text{eff}})^2)}{\varepsilon}$$

$\Rightarrow$  for any  $\varepsilon > 0$ ,  $\Pr(|I_{\text{eff}} - I_{\text{eff}}| > \varepsilon) \rightarrow 0$  as  $l$  gets large

This is equivalent to  $\frac{1}{2^l} \#\{\tilde{s} \in \{+, -\}^l / I(w^{\tilde{s}}) - I(w^s) > \varepsilon\} \rightarrow 0$   
as  $l$  gets large

Interpretation: At level  $l$  the reset channel is very close to the present one in terms of mutual information

### Lemma 1

$\forall s > 0$ ,  $\exists \varepsilon > 0$  such that

$$I(w) - I(w^s) \leq \varepsilon$$

$$\Rightarrow I(w) \notin (s, 1-s) \quad (\text{Proof after 3 pages})$$

This means that if the channel does not move by "much" then it must be an extremal channel (either good or bad).

Using this lemma 1 we can deduce that

$$\frac{1}{2^l} \#\{\tilde{s} \in \{+, -\}^l / I(w^{\tilde{s}}) \in (s, 1-s)\} \rightarrow 0 \text{ as } l \text{ gets large}$$

$\Rightarrow$  Polarization happens

So as  $l$  gets large the channel becomes extremal and hence their polarization

Further note:

$$\begin{aligned} I(w^-) + I(w^+) &= 2I(w) \\ \underbrace{I(w^-) + I(w^{-+})}_{2I(w)} + \underbrace{I(w^{+-}) + I(w^{++})}_{2I(w^+)} &= 4I(w) \end{aligned}$$

$$\Rightarrow \frac{1}{2^l} \sum_{\bar{s} \in \{+, -\}^l} I(w^{\bar{s}}) = I(w) \quad \text{for every } l.$$

### Theorem 1:

For any  $s > 0$ ,

$$(1) \frac{1}{2^l} \# \{ \bar{s} \in \{+, -\}^l / I(w^{\bar{s}}) \in [1-s, 1] \} \rightarrow I(w) \quad (\text{Number of good channels})$$

$$(2) \frac{1}{2^l} \# \{ \bar{s} \in \{+, -\}^l / I(w^{\bar{s}}) \in [0, s] \} \rightarrow 1 - I(w) \quad (\text{Number of bad channels})$$

$$(3) \frac{1}{2^l} \# \{ \bar{s} \in \{+, -\}^l / I(w^{\bar{s}}) \in (s, 1-s) \} \rightarrow 0 \quad (\text{Number of moderate channels})$$

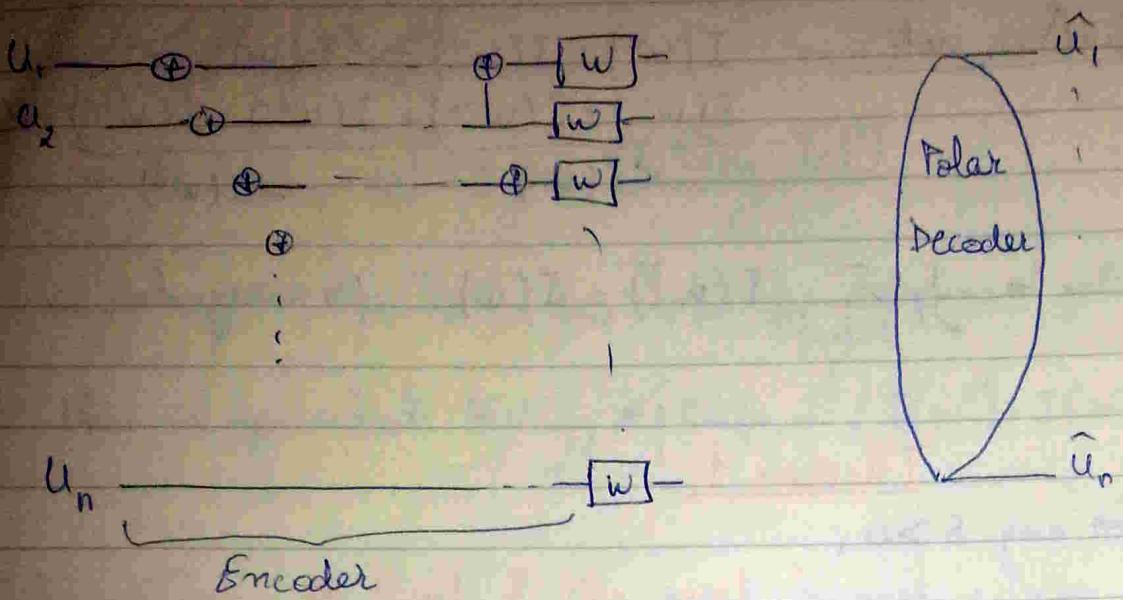
### 4.4. Alternative design for communication systems

The results of the previous section suggest a method of designing a communication system to transmit data over  $w$ :

Given  $R < I(w)$ ,  $s > 0$ , pick  $l$  large enough so that

$$\frac{1}{2^l} \# \{ \bar{s} \in \{+, -\}^l / I(w^{\bar{s}}) \geq 1-s \} \geq R$$

Then construct a polar encoder/decoder for polarization depth  $l$ , with  $n = 2^l$



- Once this is done, we will have  $i$ 's such that  $u_i$  sees a good channel (there are  $\geq R\mathcal{L}^l$  of them)  
Use these indices to send data.
- The remaining  $u_i$ 's freeze them to randomly chosen values in  $\{0,1\}$  known to both sender and receiver.

This gives us a code that operates at rate  $\geq R$  and where each data bit travels on a synthetic channel with mutual information  $\geq 1 - \delta$ .

N.B.: The input to bad channels are chosen randomly rather than in a deterministic way since in our calculations of  $I(w)$  and  $I(w^t)$  we assumed the inputs  $u_i$  and  $u_j$  to be iid drawn from  $\{0,1\}$  according to uniform distribution

### Remarks

For "symmetric channels" there is no need to choose the frozen  $U_i$ 's by a random experiment, they can be chosen to equal 0.

### Definition!

A binary input channel  $w$  is said to be symmetric if there is a function

$$\pi: \mathcal{Y} \rightarrow \mathcal{Y} \text{ with}$$

$$(1) \quad \pi(\pi(y)) = y \quad (\pi \text{ is its own inverse})$$

$$(2) \quad w(y|0) = w(\pi(y)|1)$$

### Example:

. BSC is symmetric  $(\pi: \begin{matrix} 0 \rightarrow 1 \\ 1 \rightarrow 0 \end{matrix})$

. BEC is symmetric  $(\pi: \begin{matrix} 0 \rightarrow 1 \\ 1 \rightarrow 0 \end{matrix} \quad \mathcal{E} \rightarrow \mathcal{E})$

. Binary input additive Gaussian channel

$$X = \{0, 1\}, \quad Y = \mathbb{R}$$

$$Y = (-1)^x + Z \quad Z \sim N(0, \sigma^2)$$

Check that  $\pi(y) = -y$  satisfies (1) and (2) in the symmetry definition, i.e. this channel is also symmetric.

### III. On the error probability of polar codes

Recall the difference between decoding with help and the unhelped decoding

$$\hat{U}_i = \phi_i(Y_1, \dots, Y_n)$$

$$\hat{U}_i = \phi_i(Y_1, \dots, Y_n, U_i)$$

:

$$\hat{U}_{n-1} = \phi_{n-1}(Y_1, \dots, Y_n, U_1, \dots, U_{n-1})$$

so  $P_e(\hat{U}_i \neq U_i) = \text{probability of error if a bit is sent on } W^{\bar{s}}$   
(where  $\bar{s}$  is the sequence of  $\{+, -\}$  corresponding to  $U_i$ )

Example:  $n=8$ ,  $U_1$  travels on  $W^{--}$ ,  $U_1 \rightarrow Y^8$

$U_2$  travels on  $W^{-+}$ ,  $U_2 \rightarrow Y^8 U_1$

$U_3$  travels on  $W^{-+-}$ ,  $U_3 \rightarrow Y^8 U_1 U_2$

:

The unhelped decoder (implemented by the polar decoder)

$$\tilde{U}_i = \phi_i(Y^n)$$

$$\tilde{U}_i = \phi_i(Y^n, \hat{U}_1)$$

:

$$\tilde{U}_n = \phi_n(Y^n, \hat{U}^{n-1})$$

we had shown that

$$P_e(\tilde{U}^n \neq U^n) = P_e(\hat{U}^n \neq U^n) \leq \sum_{i=1}^n P_e(\hat{U}_i \neq U_i)$$

$$P_e(\hat{U}_i \neq U_i) = \begin{cases} 0 & i \text{ a frozen} \\ P_e(W^{\bar{s}}) & \bar{s} \text{ is the index of the channel on which } U_i \text{ is sent.} \end{cases}$$

$$\text{with } P_e(W) = \frac{1}{2} \sum_y W(y|0) \mathbb{1}\{W(y|1) \geq W(y|0)\} + \frac{1}{2} \sum_y W(y|1) \mathbb{1}\{W(y|0) \geq W(y|1)\}$$

It is not difficult to show that

$$I(w) \geq 1-s \Rightarrow P_e(w) \leq s$$

Consequently,

$P(\tilde{U}^n \neq U^n)$  of the polar code is upper bounded by:

$$\sum_{\substack{\tilde{s}: \tilde{s} \text{ is} \\ \text{an index} \\ \text{that is used} \\ \text{for data} \\ \text{transmission}}} (1 - I(w^{\tilde{s}})) \leq s_p$$

It turns out ~~that~~ the polarization takes place faster than we proved. Indeed the following holds:

$$\frac{1}{2^l} \# \{ \tilde{s} \in \{+, -\}^l / I(w^{\tilde{s}}) \in (s_p, 1-s_p) \} \rightarrow 0$$

$$\text{and } s_p = \frac{1}{2^{B\ell}} \quad \beta < \frac{1}{2}$$

So by increasing the range of moderate codes we still get fast polarization.

Consequently, ( $n = 2^l$ )

$$P(\tilde{U}^n \neq U^n) \leq 2^l \frac{1}{2^{B\ell}} \rightarrow 0 \text{ as } l \rightarrow \infty$$

Corner Proof:

Proof of Lemma 1

Lemma 1 can be stated as follows:

if  $I(w) - I(w')$  is small then  $I(w)$  is extremal

Proof:

Lemma 2: if  $(X_1, Y_1)$  and  $(X_2, Y_2)$  are independent and if

$X_1$  and  $X_2$  are  $\{0, 1\}$  valued  
 and suppose  $H(X_1|Y_1) = h_{Y_1}(p_1)$   
 $H(X_2|Y_2) = h_{Y_2}(p_2)$   
 then  $H(X_1 \oplus X_2 | Y_1, Y_2) \geq h_{Y_2}(p_1 * p_2)$

$$\text{where } p_1 * p_2 = p_1(1-p_2) + p_2(1-p_1)$$

Before we prove Lemma 2, let's see how we can use it:

Recall  $w: X \rightarrow Y$

$$I(w) = I(X, Y) \Big|_{X \sim \text{uniform}\{0,1\}} = H(X) - H(X|Y) = 1 - H(X|Y)$$

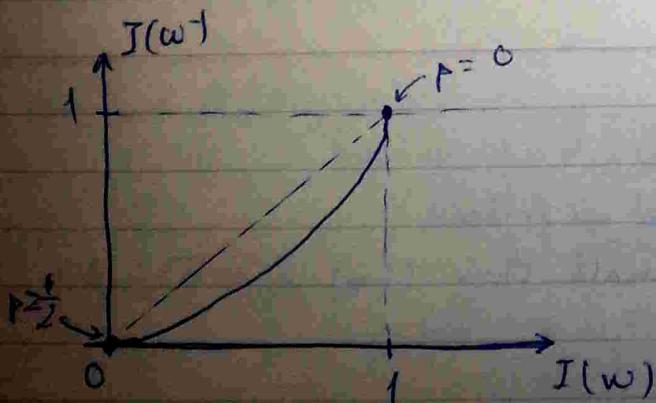
$w^-: U_i \rightarrow Y_i$

$$\begin{aligned} I(w^-) &= H(U_i) - H(U_i | Y_i, Y_2) \\ &= 1 - \underbrace{H(X_1 \oplus X_2 | Y_1, Y_2)}_{(\text{since } U_i = X_1 \oplus X_2 \text{ is uniform } \{0,1\})} \end{aligned}$$

$(X_1, Y_1)$  and  $(X_2, Y_2)$  are independent  
identically distributed as  $(X, Y)$

Thus if  $H(X|Y) = h_Y(p)$

then  $H(X_1 \oplus X_2 | Y_1, Y_2) \geq h_{Y_2}(p * p)$  (by lemma 1 called Mrs Gerber's lemma)



$$\begin{aligned} \text{if } I(w) &= 1 - h_{Y_2}(p) \\ &\Rightarrow I(w^-) \leq 1 - h_{Y_2}(p * p) \end{aligned}$$

for every  $\delta > 0$ ,  $\exists \varepsilon > 0$  such that  $I(w^-) \geq I(w) - \varepsilon \Rightarrow I(w^-) \notin (s, 1-s)$

This proves Lemma 1. So Mrs. Galler's is sufficient to prove "federative happens".  $\blacksquare$

Proof of Mrs. Galler's lemma:

Define  $\eta_1(y_1) = H(X_1 | Y=y_1)$  so that  $\sum_{y_1} p_{Y_1}(y_1) \eta_1(y_1) = h_1(p_1)$

$\eta_2(y_2) = H(X_2 | Y=y_2)$  so that  $\sum_{y_2} p_{Y_2}(y_2) \eta_2(y_2) = h_2(p_2)$

$$H(X_1 \oplus X_2 | Y_1=y_1, Y_2=y_2) = h_2\left(\underbrace{h_1^{-1}(\eta_1(y_1)) * h_2^{-1}(\eta_2(y_2))}_{P_1(X_1 \oplus X_2 = 1 | Y_1=y_1, Y_2=y_2)}\right)$$

$$P_1(X_1 \oplus X_2 = 1 | Y_1=y_1, Y_2=y_2) = P_2(X_1=1 | Y_1=y_1) * P_2(X_2=1 | Y_2=y_2)$$

$$\text{so } H(X_1 \oplus X_2 | Y_1, Y_2) = \sum_{y_1} p_{Y_1}(y_1) \sum_{y_2} p_{Y_2}(y_2) h_2(h_1^{-1}(\eta_1(y_1)) * h_2^{-1}(\eta_2(y_2)))$$

$$\stackrel{(a)}{\geq} \sum_{y_1} p_{Y_1}(y_1) h_2(h_1^{-1}(\eta_1(y_1)) * h_2^{-1}\left(\sum_{y_2} p_{Y_2}(y_2) \eta_2(y_2)\right))$$

$$= \sum_{y_1} p_{Y_1}(y_1) h_2(h_1^{-1}(\eta_1(y_1)) * h_2^{-1}(h_2(p_2)))$$

$$= \sum_{y_1} p_{Y_1}(y_1) h_2(h_1^{-1}(\eta_1(y_1)) * p_2)$$

$$\stackrel{(b)}{\geq} h_2\left(h_1^{-1}\left(\sum_{y_1} p_{Y_1}(y_1) \eta_1(y_1)\right) * p_2\right)$$

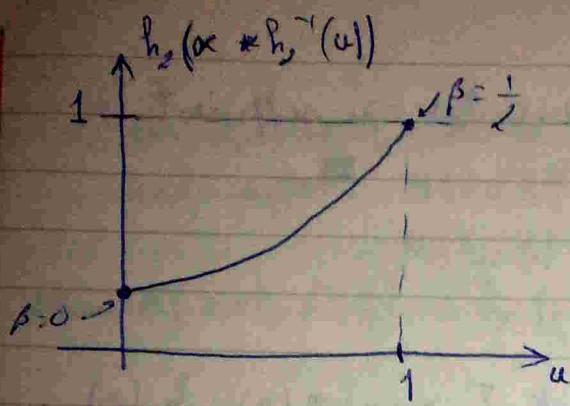
$$= h_2(p_1 * p_2)$$

(a) and (b) would be resolved if the function

$u \mapsto h_2(x * h_2^{-1}(u))$  is convex in  $u$

because then we would have  $\sum_u p(u) h_2(x * h_2^{-1}(u))$

$$\geq h_2(x * h_2^{-1}\left(\sum_u p(u) u\right))$$



Set  $u = h_2(\beta)$  and plot  $h_2(\beta)$  on the horizontal axis and  $h_2(x * \beta)$  in the vertical axis and sweep  $\beta$  from  $0$  to  $\frac{1}{2}$

The function  $h_2(x * h_2^{-1}(h_2(\beta))) = h_2(x * \beta)$  is convex  
 $\Leftrightarrow$  slope is increasing as we move from left to right

$$\Leftrightarrow \frac{\frac{\partial}{\partial \beta} h_2(x * \beta)}{\frac{\partial}{\partial \beta} h_2(\beta)} \text{ is increasing with } \beta$$

$$\text{But } \frac{\partial}{\partial \beta} h_2(\beta) = \log \frac{1-\beta}{\beta}$$

$$\text{and } \frac{\partial}{\partial \beta} h_2(x * \beta) = (1-x) \log \frac{1-(x * \beta)}{x * \beta}$$

and it is ~~to~~ easy to verify that the ratio is increasing in  $\beta$   $\blacksquare$