**Graph Theory Applications** 

## Problem Set 12

Date: 22.05.2014

Not graded

**Problem 1.** Given a permutation  $\sigma$  on  $\{1, 2, \dots, n\}$ , we say that  $i \in \{1, 2, \dots, n\}$  is a fixed point of the permutation if  $\sigma(i) = i$ . Pick a permutation uniformly at random from the set of all permutations on  $\{1, 2, \dots, n\}$ . What is the expected number of fixed points?

**Problem 2.** Take a circle, color 5/6 of it black and the rest red (not necessarily a contiguous part). We say that an inscribed regular pentagon is black if all its vertices are on the black part of the circle. Prove that there exists a black pentagon.

Hint. Pick an inscribed regular pentagon at random. What is the probability that it is black?

**Problem 3.** Recall that in Problem 4 of Problem Set 2 we proved that every tournament has a Hamiltonian path. The aim of this exercise is to show that there exists a tournament with *a lot* of Hamiltonian paths.

Show that there is a tournament on n vertices that has at least  $\frac{n!}{2^{n-1}}$  Hamiltonian paths.

*Hint.* Consider a random tournament T where the orientations of the edges are chosen independently and uniformly. Write the expected number of Hamiltonian paths as the sum of expectations of indicator functions.

**Problem 4.** Let G(n, p) be a graph with n vertices s.t. for any pair of nodes the edge connecting them is included in the graph with probability p independently from every other edge. In this exercise, we are interested in finding how to choose p as a function of n (for n large) so that with high probability G(n, p) contains a triangle (clique of size 3).

- a) Suppose that p decays faster than 1/n, i.e. p(n) = o(1/n). Show that the probability that G(n, p) contains a triangle tends to 0.
- b) Suppose that p decays slower than 1/n, i.e. 1/n = o(p(n)). Show that the probability that G(n, p) contains a triangle tends to 1.

*Note.* If conditions a) and b) hold, we say that 1/n is a threshold function for the property "containing a triangle".