## ÉCOLE POLYTECHNIQUE FÉDÉRALE DE LAUSANNE

School of Computer and Communication Sciences

Handout 13	Introduction to Communication Sy	vstems
Homework 7	October 30	, 2008

PROBLEM 1. A source has an alphabet of 4 letters,  $a_1, a_2, a_3, a_4$ , with corresponding probabilities  $p_1, p_2, p_3, p_4$  and we have the condition  $p_1 > p_2 = p_3 = p_4$ . Let  $n_1$  be the length of the codeword for  $a_1$  in a Huffman code.

- 1. Find the smallest number q such that  $p_1 > q$  implies that  $n_1 = 1$ .
- 2. Let  $p_1 = q$  (where q is your answer in part 1.). Show by example that a Huffman code exists for  $n_1 = 1$  and  $n_1 = 2$ .
- 3. Now assume the more general condition,  $p_1 > p_2 \ge p_3 \ge p_4$ . Does  $p_1 > q$  still imply that  $n_1 = 1$ ? Justify your answer.
- PROBLEM 2. 1. Consider a source with  $2^n$  symbols having probabilities  $p_i = \frac{1}{2^n}$  for all  $1 \le i \le 2^n$ .
  - (i) Let n = 3. Construct the Huffman code for this case and draw the corresponding tree.
  - (ii) Using Huffman procedure, what is the tree for general n?
  - (iii) What is the entropy of this source? Knowing just the entropy for this source, can you construct an optimal code? Note that for a code to be optimal, we first need it to be prefix-free and secondly we have to minimize the average length of the code.
  - 2. Consider an alphabet of n letters with corresponding probabilities  $q_i = \frac{1}{2^i}$  if  $1 \le i \le n-1$  and  $q_n = \frac{1}{2^{n-1}}$ . How does the tree of the corresponding Huffman code look like? What is the length of each codeword?

PROBLEM 3. A source S outputs symbols from an alphabet of n letters with probabilities  $p_1, p_2, \ldots, p_n$ . You want to construct a Huffman code for this source, but by mistake you think that the probabilities are  $q_1, \ldots, q_n$  as defined in Problem 2.2, instead of  $p_1, \ldots, p_n$ .

- 1. What is the average length L of your code?
- 2. Consider the functional  $\sum_{i} p_i \log(\frac{p_i}{q_i})$ . This is called the Kullback-Leibler distance and it is usually denoted by  $D(p_i||q_i)$ . Show that  $D(p_i||q_i) \ge 0$  with equality if and only if  $p_i = q_i$  for all *i*.
- 3. Show that  $L = H(S) + D(p_i||q_i)$ . This means that we pay a penality for designing the code for the wrong distribution. This penality is given by the Kullback-Leibler distance.

PROBLEM 4. A source  $S_1$  outputs letters from the English alphabet (which contains 26 letters) with probabilities  $p_1, p_2, \ldots, p_{26}$ . You construct an optimal prefix-free code  $C_1$  for this source. Let the average length of this code be  $L_1$ . Suppose now the Canton de Vaud is taken over by Bern and hence the source becomes Swiss German. Call it  $S_2$ . Thus, instead of outputting u with probability  $p_{21}$ ,  $S_2$  outputs u with probability  $p'_{21}$  and ü with probability  $p'_{21}$ , where  $p'_{21} + p''_{21} = p_{21}$ . You construct an optimal code  $C_2$  for  $S_2$ . Let the average length of  $C_2$  be  $L_2$ .

- 1. Is  $H(S_2)$  smaller, larger or equal to  $H(S_1)$ ? Justify your answer.
- 2. Is  $L_2$  smaller, larger or equal to  $L_1$ ? Justify your answer.

Since it is inconvenient to change the whole code, assume that instead we just simply adapt the code  $C_1$  to the source  $S_2$ . You construct the code  $C'_1$  by expanding the codeword corresponding to u with a 0 for u and a 1 for  $\ddot{u}$ . Denote the average length of  $C'_1$  by  $L'_1$ .

- 1. Is  $C'_1$  still prefix free? Justify your answer.
- 2. What is the difference between the average length of your new code  $C'_1$  and the average length of the original code  $C_1$ , i.e.,  $L'_1 L_1$ ?
- 3. Can you bound the difference between the average length of  $C_2$  and the average length of the original code  $C_1$ ?